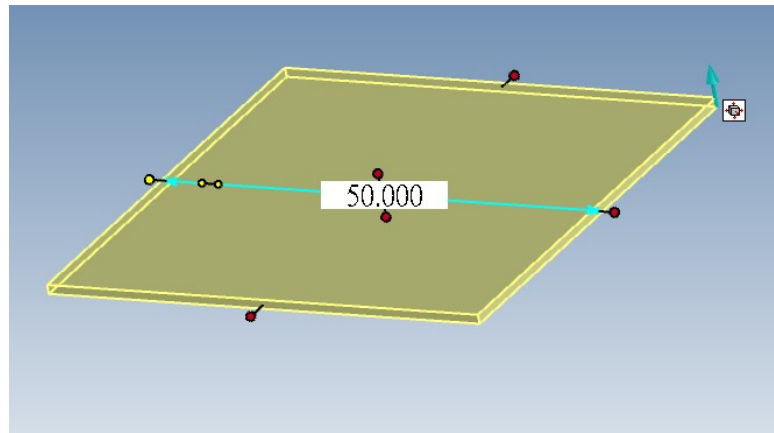
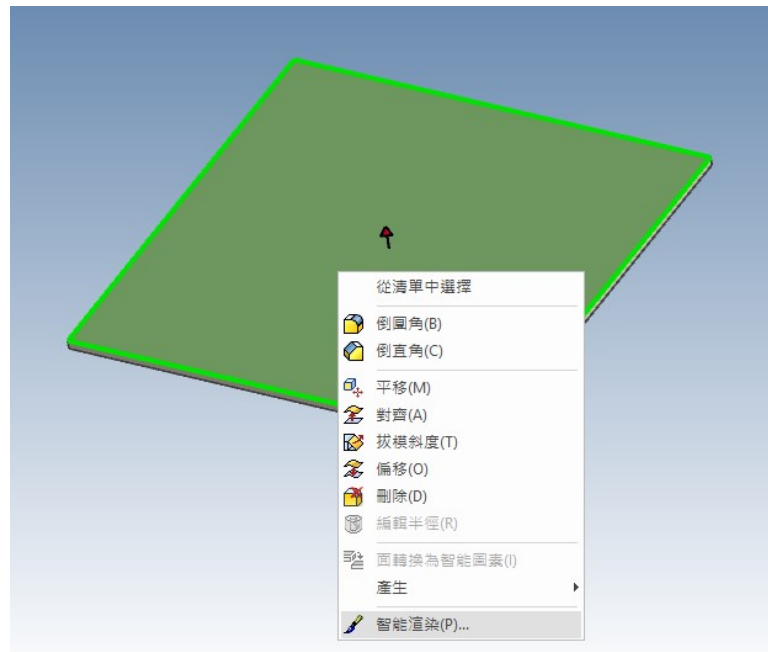


如何製作中興大學 3D Logo

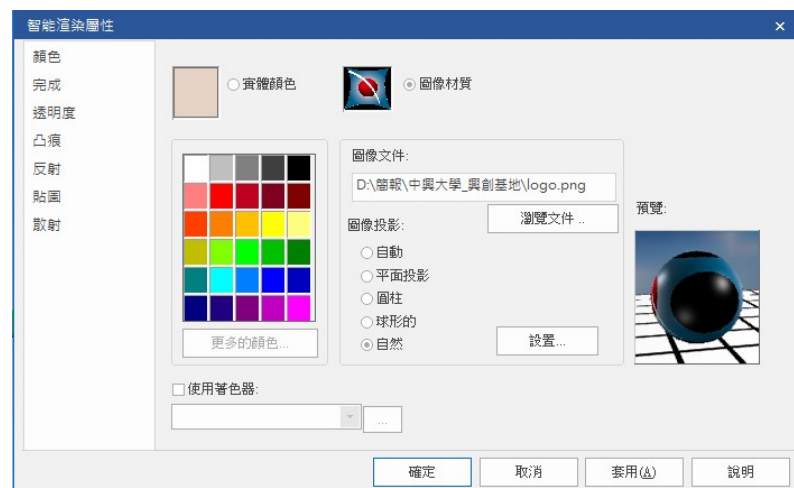
1. 拖拉 Block，尺寸：50x46x1

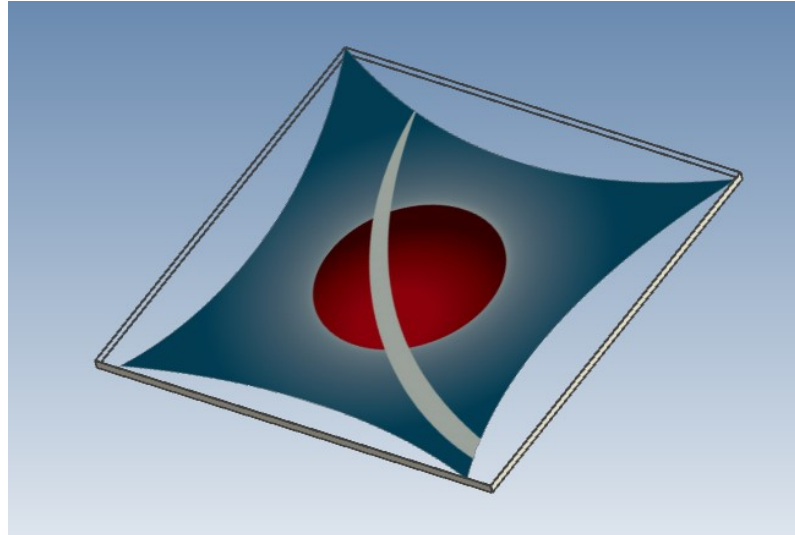


2. 點選上面 (滑鼠按 3 次，可選到面)=>右鍵選智能渲染

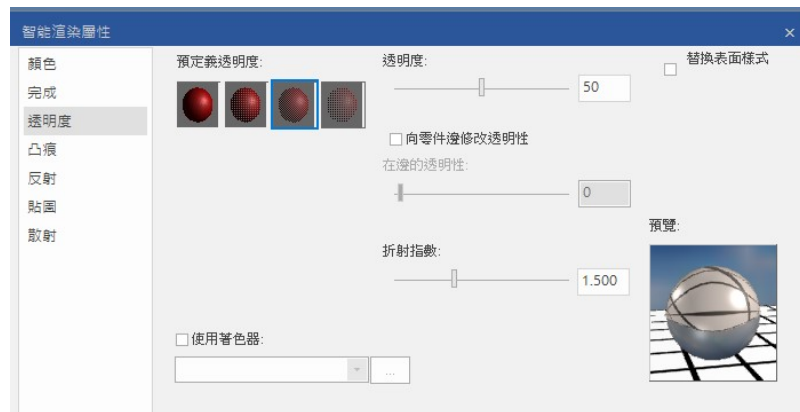


3. 圖像材質=>瀏覽文件=>圖片=>圖像投影(自然)

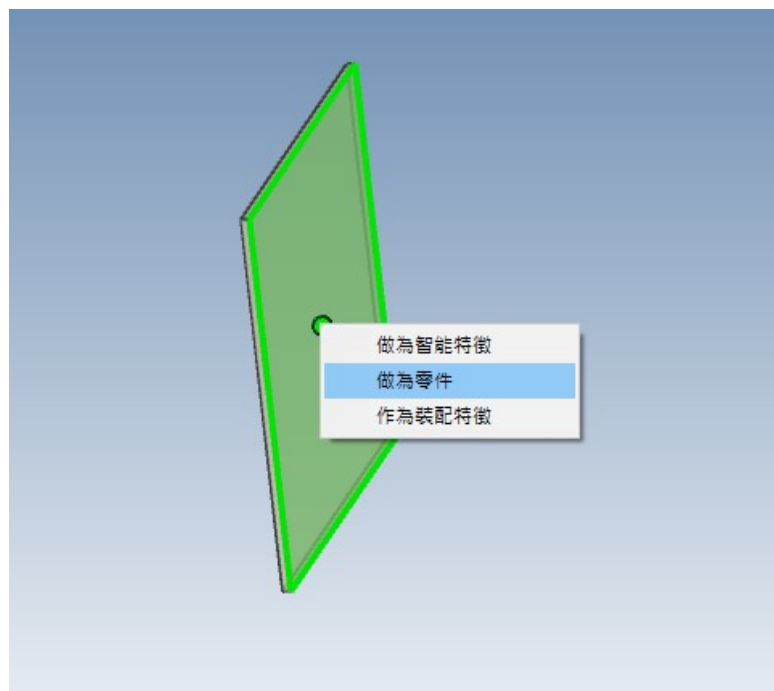


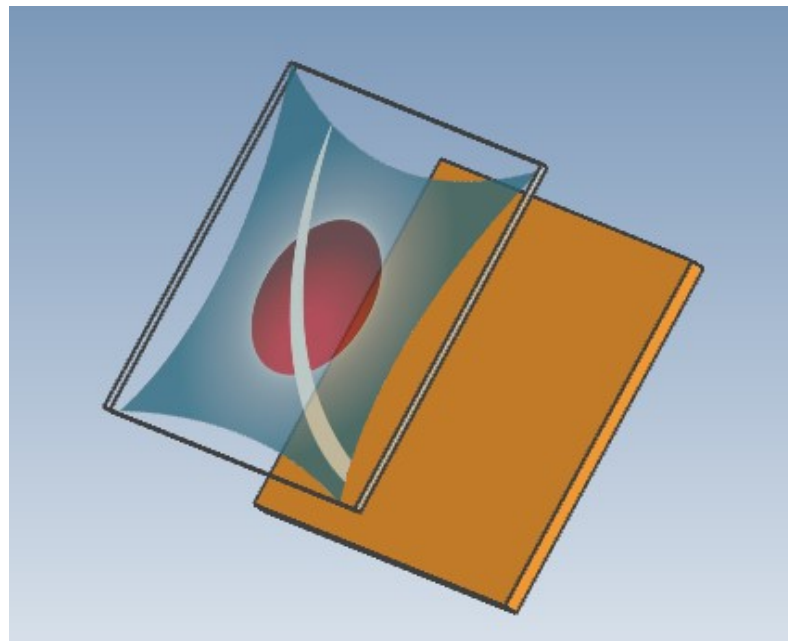
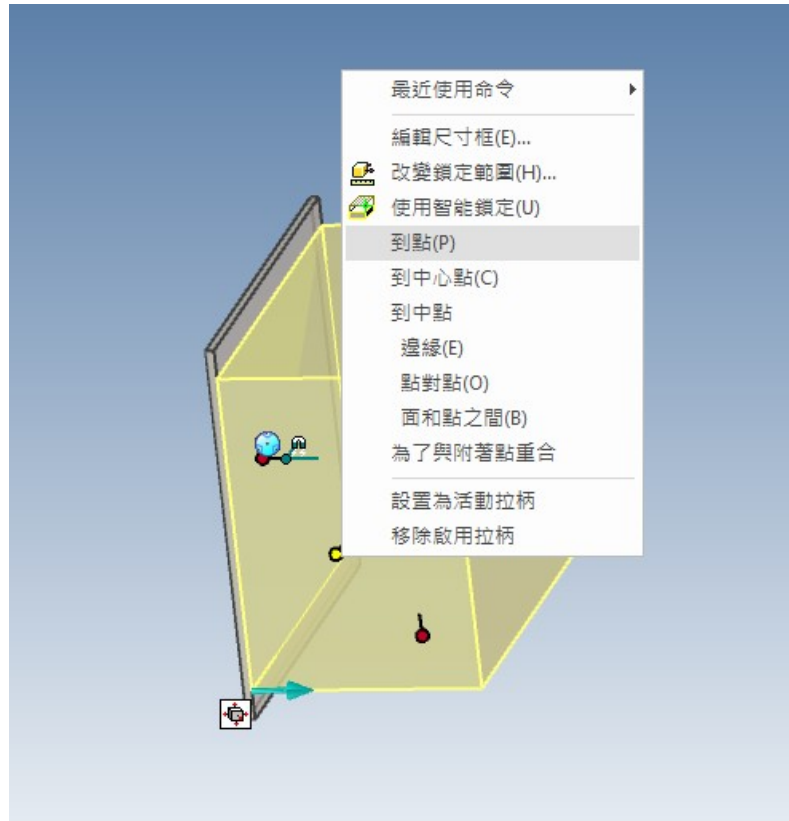


4. 設定零件透明度 (右鍵選智能渲染=>透明度=>25)

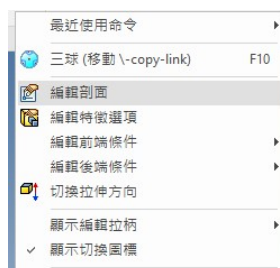


5. 右鍵拖拉 Block, 選“作為零件” 尺寸參考零件一 : 50x46x2

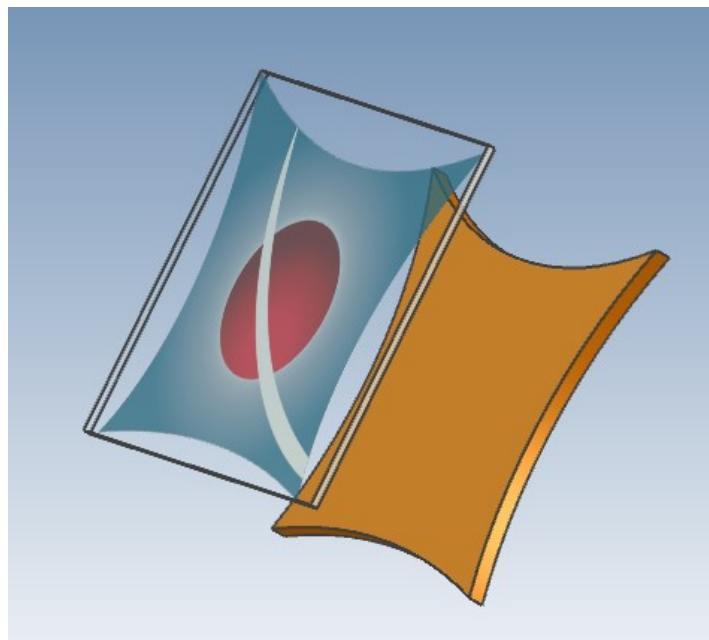
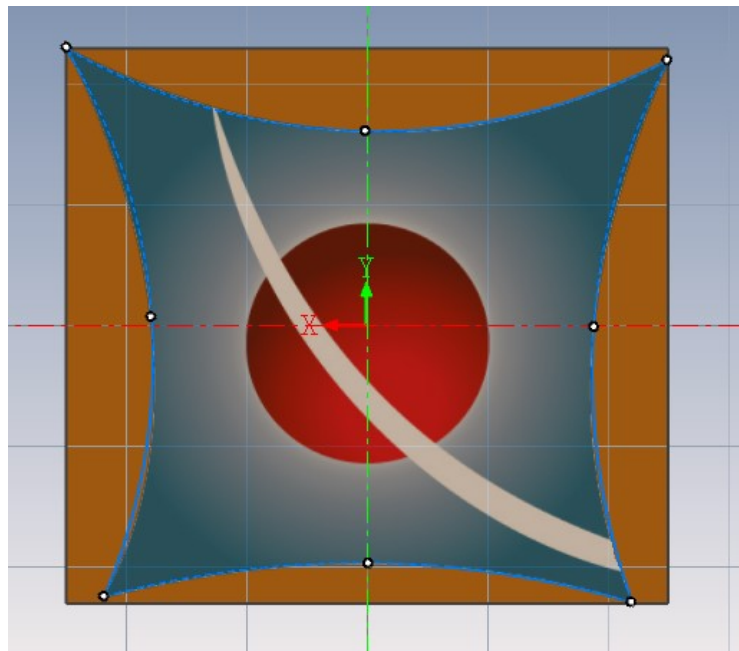




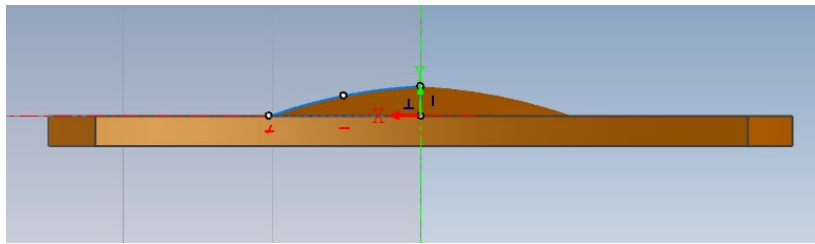
6. 繪製外框 (編輯剖面)=>滑鼠按 2 次按右鍵選編輯剖面



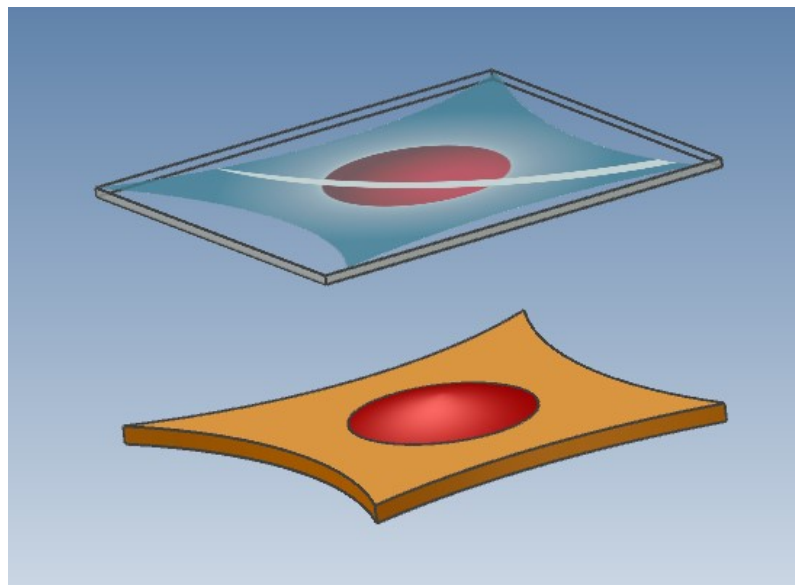
7. 進入草圖模式=>通過三點=>描出外框=>修剪多餘線段=>完成



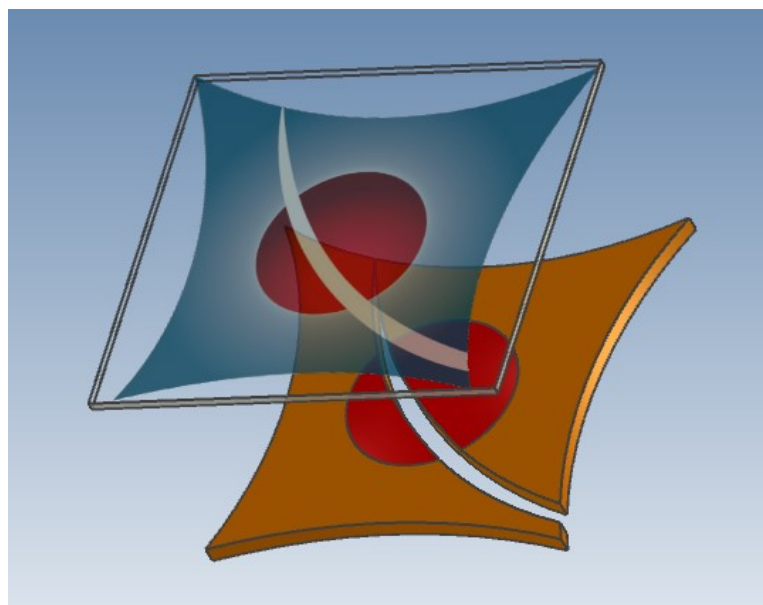
8. 加入圓球=>左鍵拖拉圓球到“零件二”中心點=>滑鼠按2次按右鍵選編輯剖面
進入草圖模式=>通過三點=>描出凸球=>修剪多餘線段=>完成



9. 滑鼠按3次，可選到球面=>右鍵選智能渲染=>選紅



10. 切出溝槽=>左鍵拖拉H Block到“零件二”=>滑鼠按2次按右鍵選編輯剖面
進入草圖模式=>通過三點=>描出溝槽=>修剪多餘線段=>完成



11. 隱藏圖片零件：選零件右鍵“隱藏選中圖素”
12. 加入底盤
13. 加入文字

